



CITY OF BURTON

BURTON PARK AND RECREATION COMMISSION MEETING

JANUARY 18, 2022

MINUTES

Council Chambers

By-Law Committee

5:30 PM

4303 S. CENTER ROAD
BURTON, MI 48519

This meeting was opened by Chairperson Jeremy Scharrer at 5:30 PM.

A. PLEDGE OF ALLEGIANCE

B. CALL TO ORDER

Attendee Name	Title	Status	Arrived
James Craig	Commissioner	Present	
Robert Wilson	Commissioner	Absent	
Jeremy Scharrer	Chairperson	Present	
Greg Hull	Councilman	Present	

C. STAFF PRESENT

Amy Clous, Parks and Recreation Director
Lindsey Bice, Clerk's Office

D. ADMINISTRATIVE REPORT

None.

E. PURPOSE OF THE MEETING

1. Review and Possible Action on Parks and Recreation Bylaws.

The Bylaws Committee discussed amending the following sections of the Parks and Recreation Bylaws:

- **Section 5 Appointments and Terms:** Will reflect that in the event that a School Board Member is not available to sit on the Parks and Recreation Commission, the school may appoint another member from the school with interest, such as a member of the faculty.
- **Section 6 Officers:** Language will be added after the third sentence, "Agenda items will be submitted to the Clerk's Office the Thursday prior to a meeting."
- **Section 7 Secretarial Duties:** The word "of" after Monday will be changed to "prior to".
- **Section 8 Meetings:** Will read " The Parks and Recreation Commission shall meet once a month, unless cancelled by the Parks and Recreation Commission Chairperson, a quorum vote by the Commission, or the Director with the consent of the Chair or Vice Chair in the absence of the Chair person."

- **Section 13 Voting:** It was determined by the board that the language in the second sentence of this section should read "This conflict of interest shall be stated to this commission."
- **Section 14 Stipend:** The second sentence will be corrected to read "Commission Chairperson will receive an additional \$10.00 per month."

F. AUDIENCE PARTICIPATION

None.

G. COMMITTEE DISCUSSION AND OR ACTION

None.

Meeting was adjourned at 6:30 PM.
